

# RENEGADE OGRYN BEAST HANDLER [LEGENDS]

## OGRYN PACK MASTER

|    |   |    |   |    |    |
|----|---|----|---|----|----|
| M  | T | SV | W | LD | OC |
| 6" | 6 | 5+ | 4 | 7+ | 1  |

## CHAOS MAULER HOUND

|    |   |    |   |    |    |
|----|---|----|---|----|----|
| M  | T | SV | W | LD | OC |
| 6" | 4 | 6+ | 1 | 7+ | 1  |

### AUFSTELLUNG

1x Ogryn Pack Master - Equipped with: Mauler goad and ripper claw  
3-6x Chaos Mauler Hound - Equipped with: Befouled fangs and claws

## ✂ MELEE WEAPONS

| WEAPON                      | RANGE | A | WS | S | AP | D |
|-----------------------------|-------|---|----|---|----|---|
| Befouled fangs and claws    | Melee | 2 | 3+ | 5 | 0  | 1 |
| Mauler goad and ripper claw | Melee | 4 | 3+ | 6 | -1 | 2 |

## ABILITIES

### RULES - Dark Pacts

#### Beastmaster

While this unit contains an Ogryn Pack Master model, you can re-roll Charge rolls made for this unit, and each time a Chaos Mauler Hound model in this unit makes an attack, re-roll a Hit roll of 1.

#### Khorne

Add 2 to the Strength characteristic of this model's hellforged weapons.

#### Nurgle

Add 1 to this model's Toughness characteristic.

#### Slaanesh

Add 2" to this model's Move characteristic.



### **Tzeentch**

Add 3 to the Attacks characteristic of this model's infernal cannon.

